

O.P. JINDAL SCHOOL, PATRATU

MODEL PAPER FOR ANNUAL EXAM

Class: III
Subject: Computer

Max. Marks: 50
Duration: 2 Hrs.

1. Fill in the blanks with the clues given below. 1 x 6 = 6

- (i) By default, text is aligned to the margins.
- (ii) We can change the font size by clicking on the Font Size drop-down button on the tab.
- (iii) To select the Drop Cap option, click on the tab.
- (iv) A computer follows stepwise instructions to complete any task, which is known as
- (v) is a graphic character which moves on the stage.
- (vi) In Scratch, the Sprite moves on the when you run a program.

2. Rearrange the jumbled letters to make a meaningful word. 1 X 5= 5

- a) R S H U B -
- b) O T S L O -
- c) R O C O L U -
- d) E A S E R R -
- e) E N M U -

3. Answer in one word. 1 x 5= 5

- a) Which tool will you use to draw a ball?
- b) What is the shortcut key to apply/remove the Subscript effect?
- c) Name the block that allows the Sprite to change the costume.
- d) Name the block that makes the Sprite wait for some second.
- e) Name the area where you draw in Paint 3D.

4. Choose the correct options. 1 x 6 = 6

- a) Which 3D tool is used to draw a sphere?
a. Pencil b. Eraser c. Sphere
- b) Which tool is used for adding colours to an object?
a. Fill b. Thickness Slider c. Oil Brush Tool
- c) Name the area where you draw in Paint 3D.
a. Canvas b. Sketch c. Window
- d) To move a block of commands anywhere in the Scripts area, click on the block of the script.
a. Top b. Bottom c. Left
- e) What is the shortcut key to apply/remove the Subscript effect?
a. Ctrl += b. Ctrl + Shift += c. Ctrl + Shift
- f) Who is the founder of Scratch?
a. James Gosling b. Tim Berners-Jee c. Mitchel Resnick

5. State True or False. 1 x 6 = 6

- a) You can make a Sprite say something in a voice bubble. ()
- b) The Stop button is of green colour. ()

- c) A script consists of at least two blocks. ()
- d) The Eraser tool is used to erase any part of a drawing. ()
- e) A word or a sentence can be underlined along with spaces. ()
- f) The 3D objects are used to draw 2D shapes. ()

6. Answer these questions.

2 x 6 = 12

- a) Which block should be used to play the sound of a Sprite?
- b) What is the use of Pen block?
- c) What do you know about Scratch?
- d) What does Formatting mean?
- e) Define the term Text alignment?
- f) Name the block that is used to run the Script, again and again

7. Application-based Questions.

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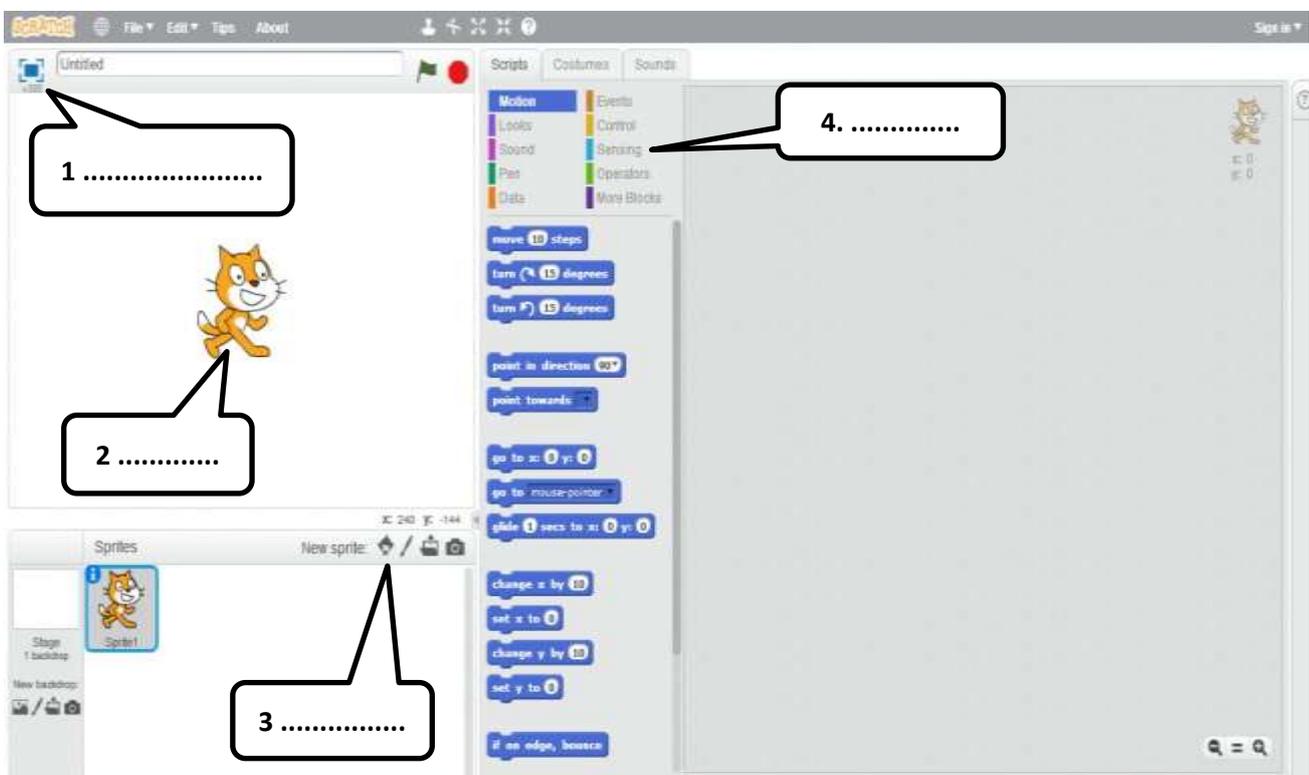
- a) The Science teacher of Madhav has asked him to create a list of the students of his class and enter their marks into it. Which option should be used to create a numbered
- b) Aarav wants to make a Scratch project wherein he wants to move the Sprite in forward direction by 20 steps. Suggest him the appropriate block to perform this action.

8. Draw any one input device and name it.

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9. Label the parts of the scratch window. (Hints: Sprite, New sprite button, View full screen, Block

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Menu)